




Denys Babenko

AI Product Designer

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SUMMARY

7 years in product design across web, mobile, and XR. Now designing trustworthy, intuitive agentic AI systems, HITL workflows, and conversational experiences. I partner with ML, PM, data, and engineering to define evaluation metrics and ship effective, meaningful AI.

EXPERIENCE

AI Product Designer

Jan 2025 - Present

VR Mondo | B2G non-profit | 5-10 employees

Berlin, Hybrid

- Designed an end-to-end LLM-powered conversational assistant for healthcare professionals with RAG and trust & safety guardrails
- Defined UX evaluation metrics, iterated on output quality, tested with 5 diverse user groups, and eliminated all critical hallucinations
- Collaborated with dev, PM, ML, and educational institutions, conducted demos and educational workshops in 3 countries

AI Product Designer

Jul 2023 - Present

Freelance | Self-employed | Various clients

Berlin, Hybrid

- Designed a HITL workflow for AI-assisted customer request triage for a field service business
- Designed a multi-tool canvas for an AI-powered content creation platform for an AI agency
- Designed the conversational UX for an AI agent Telegram chatbot for a SaaS company

Design Intern

Dec 2022 - Jun 2023

realworld one | B2B agency | 100-200 employees

Berlin, Remote

- Worked independently on client projects, shipped and presented 4 design concepts, designed 4 company-wide features
- Initiated the user research culture, shaped the company's best practices, tools, design system, and delight elements
- Collaborated with engineers, product managers, designers, and other stakeholders

Working Student UX

Jan 2020 - Dec 2022

MyHammer, Instapro Group | International SaaS | 200-500 employees

Berlin, Hybrid

- Increased conversion rate of the craftspeople acquisition and job creation funnels, ensured smooth payment and dunning processes
- Supported the preparation, conducting, and evaluation of user research projects, prepared and led workshops with stakeholders
- Collaborated in cross-functional teams and with other departments in an agile environment, presented and explained design decisions

Founding Product Designer

Oct 2019 - Feb 2022

Evopost | Startup | 5-10 employees

Berlin, Remote

- Led the design of a P2P marketplace end-to-end, developed design language & strategy, secured first clients, pitched to investors
- Collaborated with PM, designers, and developers, established the design system, conducted user research, and ran marketing campaigns

EDUCATION

M.Sc, B.Sc Media Computer Science

Oct 2018 - Feb 2026

Technical University of Berlin, Free University of Berlin, Humboldt University of Berlin

Berlin, On-site

- Python, JavaScript, HTML, CSS, C, psychology, usability, user research, design thinking, agile

CERTIFICATES

- Agentic AI and AI Agents: A Primer for Leaders, Prompt Engineering for ChatGPT, User Research and Design

TOP SKILLS

- Product design: rapid prototyping, design systems, information architecture, accessibility, design thinking, ethics, UI design
- AI design: HITL workflows, conversational UX, evaluation metrics, trust patterns, safety guardrails, prompt engineering, LLM, RAG
- User research: usability tests, Interviews, surveys, user journeys, jobs to be done, A/B tests, user feedback, data analysis

TOP TOOLS

- Figma AI, Miro, Framer, Claude Console, Replit, Perplexity, Notion

LANGUAGES

- German (C1), English (C1), Russian (native), Ukrainian (native)